



KENT COUNTY YMCA

November 1—December 23, 2017 (Session 6)

SPORTS AND MORE

	Monday	Tuesday	Wednesday	Thursday	Saturday
TODDLERS & PRESCHOOL (2 to 5 years)					
GYM & SWIM, 3-5 yrs (\$90/\$160) (Staff makes the transition for you!)	9:30-10 gym 10:05-10:35 swim				
TOTS ON THE MOVE, 2-3 yrs (\$68/\$118)	10:15-10:45 AM	4:30-5 PM			
SPORTS MEDLEY, 3-5 yrs (\$68/\$118) Basketball, kickball, soccer & much more!			5-5:30 PM		8:45-9:15 AM
NEW! LIL NINJA WARRIORS, 3-5 yrs (\$68/\$118) Obstacle course challenges!		5-5:30 PM			
PARENT/CHILD TUMBLING, 2-3 yrs (\$68/\$118)				10:30-11 AM	
TUMBLING TIME, 3-5 yrs (\$68/\$118)				11-11:30 AM	
KARATE (3 years to Adult) All classes \$68/\$118					
PRE-K			10:45-11:15AM		
K—5 th			4:30-5:15 PM		
6 th grade—adult			5:15-6:15 PM		
DANCE (18m to 7th Grade) All classes \$68/\$118					
MUSIC MEDLEY, 18m-2 yrs				9:30-10 AM	
CREATIVE MOVEMENT, 3 yrs				10-10:45 AM	8:30-9:15 AM
COMBO 2: BALLET&TAP, pre K				10:50-11:35 AM	11:30-12:15 AM
COMBO 2: BALLET & TAP, K				10:50-11:35 AM	9:15-10 AM
ACRO, K—2 nd					10-10:45 AM
COMBO 3: BALLET/TAP/JAZZ, 1 st —2 nd					10:45-11:30 AM
NEW! SAMPLER: HIP HOP/ACRO/JAZZ Beginners welcome!, 3 rd —7 th		4:30-5:15 PM			
YOUTH SPORTS (1st to 12th grade) All classes \$68/\$118					
NEW! SPORTS MEDLEY, 1 st —8 th basketball/soccer/volleyball & More					9:15-10 AM
NEW! TEEN BOOT CAMP 6 th —12 th Choose the day that works for you each week		5:40-6:40 PM	5:40-6:40 PM		
NEW! INDOOR TENNIS, 1 st —3 rd			6:30-7:00 PM		
NEW! INDOOR TENNIS, 4 th —8 th			7:00-7:45 PM		
NEW! TUMBLING, 1 st —3 rd		5:30-6:15 PM			
NEW! TUMBLING, 4 th —8 th		6:15-7 PM			
YOUTH BASKETBALL LEAGUE (K to 8th grade) Note: program runs from 11/4/17 to 3/10/18					
DIVISION 1: K—1 st (\$118/\$177)					9-10:15 AM
DIVISION 2: 2 nd —3 rd (\$158/\$217)	5-6 PM				10:15-11:15 AM
DIVISION 3: 4 th —5 th (\$158/\$217)	6-7 PM				11:15-12:15 PM
DIVISION 4: 6 th —8 th (\$158/\$217)	7-8 PM				12:15-1:15 PM
ART 4 ALL Adults (\$72/\$118)		2:45-4 PM			
1 st —8 th grade (\$72/\$118)		4:15-5:30 PM			